Publications 2012

1A Academic Publications: Reviewed Journal Publications


1B Academic Publications: Reviewed Articles in Proceedings


Spronck, P. 2012. Adaptive Artificial Intelligence in Games. In Artificial and Computational Intelligence in Games, Dagstuhl Seminar 12191, Dagstuhl, Germany, 2(5), 69.


1C Academic Publications: Reviewed Books/Book Chapter(s)


2 Monographs


3A Professional Publications: Articles in Professional Journal/Magazine


3B Professional Publications: Articles in Proceeding of Professional Meeting


3C Professional Publications: (Contribution to) Professional Book Publications


3D Professional Publications: Technical Reports


4 (Contributions to) Popular Publications

5 Ph.D. Theses